



Bad Kart Cheat Sheet



It's not about how fast the kart is, it's about how well you use it...

Bad karts are super common in the world on rental karting.

This cheat sheet runs through the most **common problems** every rental kart faces.

For each problem there are a few tips on how to **adapt your driving style** and **make the most** of your terrible kart! XD

- 2** Understeer
- 3** Oversteer
- 4** Bouncing/Hopping
- 5** Doesn't Turn
- 6** Twitchy Steering
- 7** Bad Brakes
- 8** Poor Acceleration
- 9** Low Top Speed



Handling - Understeer

- » The kart doesn't turn in well. Can **hear** front tyres scrub speed through corners. Screeching **sound**.
- » **Brake Earlier & Straighter:** Finish your braking in a straight line before you start turning. This settles the kart and gives the front tyres their best chance to grip.
- » **Aim for a Late Apex:** Sacrifice your entry speed to perfect your exit. By turning later (a late apex), you create a straighter exit path, which reduces the need for front grip as you accelerate.
- » **Be Patient on the Power:** Don't get on the throttle until you can start straightening the steering wheel. Applying power too early will just push you wider.



Handling - Oversteer

- » The kart starts to spin out. Constantly losing the back end and correcting slides. Screeching **sound**.
- » **Smoothness is Key:** Be incredibly gentle with all your inputs—steering, throttle, and brakes. Hold the wheel with a relaxed grip to feel the limit, don't fight the kart.
- » **Brake Only in a Straight Line:** Avoid trail-braking. Braking while turning is the fastest way to overload the rear tyres and initiate a spin. Brake earlier, come off the brakes, then turn.
- » **Look Further Ahead:** Force your eyes to look towards the exit of the corner as you turn in. Your hands will instinctively follow your eyes, resulting in smoother, more stable driving.



Handling - Bouncing/Hopping

- » You **feel** the kart bouncing/hopping through the corner. You have to fight the steering wheel. Uncomfortable!
- » **Smoother Steering Input:** Hopping is usually caused by turning the wheel too aggressively, which overloads the chassis and outside tyres. Turn in slowly and be more progressive with your turn-in.
- » **Aim for a Late Apex:** Dive deeper into the corner and cut back for a late apex. This straightens the exit of the corner, reducing the load on the outside tyres (from turning) → reducing bouncing
- » **Avoid Bumpy Track Features:** If specific areas of the track are super bumpy, try taking a different line to avoid the bumps!



Handling - Doesn't Turn In One Direction

- » The kart turns fine in one direction... and is horrible the other way!
- » **Accept and Adapt:** Don't fight it. Acknowledge that the kart has a bent chassis or setup issue. Your job is to drive around it.
- » **Experiment with Your Line:** Try a slightly earlier turn-in than normal just for those specific corners. A small adjustment might be enough to help the kart rotate.
- » **Leaning:** Try leaning to the outside of the kart to help increase the karts rotation!



Handling - Twitchy/Hyper-sensitive Steering

- » Kart is very unstable and prone to wiggles, and wobbles. Very “pointy” front end
- » **Relax Your Grip & Wrists:** This is the most important fix. A death grip will translate every tiny bump and unconscious twitch directly into the steering. Hold the wheel with relaxed hands and wrists to absorb some of that nervousness and reduce overdriving
- » **Look Far, Far Ahead:** This is a recurring theme for a reason. If you're looking just in front of the kart, you'll constantly be overcorrecting. Look further ahead, and your brain will automatically smooth out the inputs required to get there.



Bad Brakes

- No matter how hard you press the brakes, you can't get the wheels to lockup.
- **Pump the Brakes:** Try repeatedly pushing the brakes as hard as you can and releasing again. This will help to maximise your braking force.
- **Engine Braking:** Use the engine to help by lifting off before you start braking. This will help you wash off some initial speed and utilise the engine braking effect.
- **Carry Speed:** If the brakes don't work try to focus on carrying as much speed as possible through the corners to conserve momentum. Take a wide geometric line!



Engine - Bad Acceleration

- » The kart has terrible low speed acceleration out of corners. The engine bogs down and takes a long time to speed up.
- » **Momentum is Everything:** Your #1 priority is carry speed through the corner and to not scrub any speed off. Every tiny mistake that slows you down will be magnified because the engine is slow to build revs back up.
- » **Take a Rounder, 'Geometric' Line:** Avoid sharp, V-shaped lines (Ideal Racing Line). A rounder, wider line (Geometric Racing Line) will let you carry more minimum speed through the corner, keeping your engine revs up and bogging down less.



Engine - Low Top Speed

- » The kart is very slow in a straight line and the top speed is compromised. You find yourself losing time on the straights compared to karts around you.
- » **Master the Corner Before the Straight:** Your speed on the straight is determined entirely by how well you exit the final corner leading onto it. Nail that exit to maximise every bit of speed down the straight. Prioritise corner exit over the corner entry!!
- » **Get a Tow:** If you're in a race, tuck in behind another kart. The slipstream (or draft) will pull you along and reduce the air resistance to help overcome a slow engine.



So what now??

Now you have the tools to **adapt** to any kart issue.

But what if you want to become a **faster driver??**

The **Go Karting Fundamentals Course** is my complete 8-week online program designed to make you an incredibly fast driver

Week 1 Racing Lines	Week 2 Braking	Week 3 Vision	Week 4 How To Train (Properly)
Week 5 Car Control	Week 6 Overtaking	Week 7 Consistency	Week 8 Wet Racing

- » Learn fundamental techniques
- » Get FREE **personalised** Coaching
- » Access to an **exclusive** community

Go Karting Fundamentals Course

Coupon 15% Off:

DREAM15

([Click Here](#))

It's time to stop **dreaming** and start **doing!**
I know you've got what it takes!